



Tree Log Bridge

Object: Race from one end of the course to the other through man-made trees, logs, and bridges in minimal time.

Materials: A starting flag

How to Play: Line up your company in a single file line. Have one counselor stand at the front to tell the participants when to go, and another counselor placing the participants as they run. The first participant goes out about two meters (this can be adjusted) and stands still with hands by their side to form a “tree.” When the tree is set, the counselor sends the next participant out, who then runs in a complete circle around the tree, runs two meters beyond the tree, then lays down and forms a “log” (if the ground is wet, have them squat down low). Once the log is set, the next *two* participants run around the tree, jump over the log, then two meters beyond the log, the two participants join hands to form a “bridge.” After the bridge comes another tree, and so forth until all participants are out. Once the last participant is set, the first participant (who is a tree) goes over the log, through the bridge, etc until he reaches the end. The second participant follows going back through the line, then the third, etc until all the kids are through the course. Once everyone is through, the team sits down to show they are done.

Rules: Set the participants about two meters apart (again, this can change according to the BC in charge). Send out participants only after the participant before has gone under the first bridge.

Creative Ideas: Tell them a species of tree to be...see what happens!

Counselor Procedures:

- One counselor stands at the front of the line sending out kids
- Another counselor sets the kids in the right place to eliminate confusion